

Appendix A: Example of brief teacher-made PPT

Slide 1: Goal

Yuki needs to get a good score on his test.

If he doesn't get a good score then zombies will attack him!

Slide 2: Setting the scene

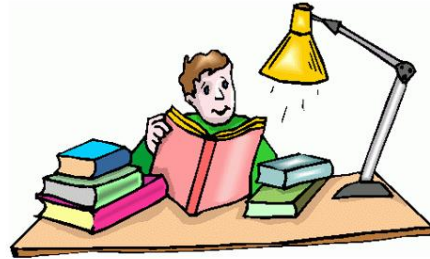
- Takahiro is a teacher. Yuki is a student.
- Takahiro is giving Yuki a big test tomorrow so Takahiro tells Yuki to study.
- Yuki says, "OK, I will study!"
- He goes home and starts to study.

Slide 3: Choice with hyperlinks

Yuki has studied for 20 minutes when he gets a phone call from Natsumi.
Natsumi says, "Hey Yuki, Kenta and I are going to go to Round 1. Do you want to come too?"
What does Yuki do?



[Let's go to Round 1!](#)



[STUDY MORE!](#)

Slide 4: Result of bad choice

YOU'RE DEAD! GAME OVER!

You are a bad boy! Zombies attack!



Arrrgh!

Slide 5: Result of good choice

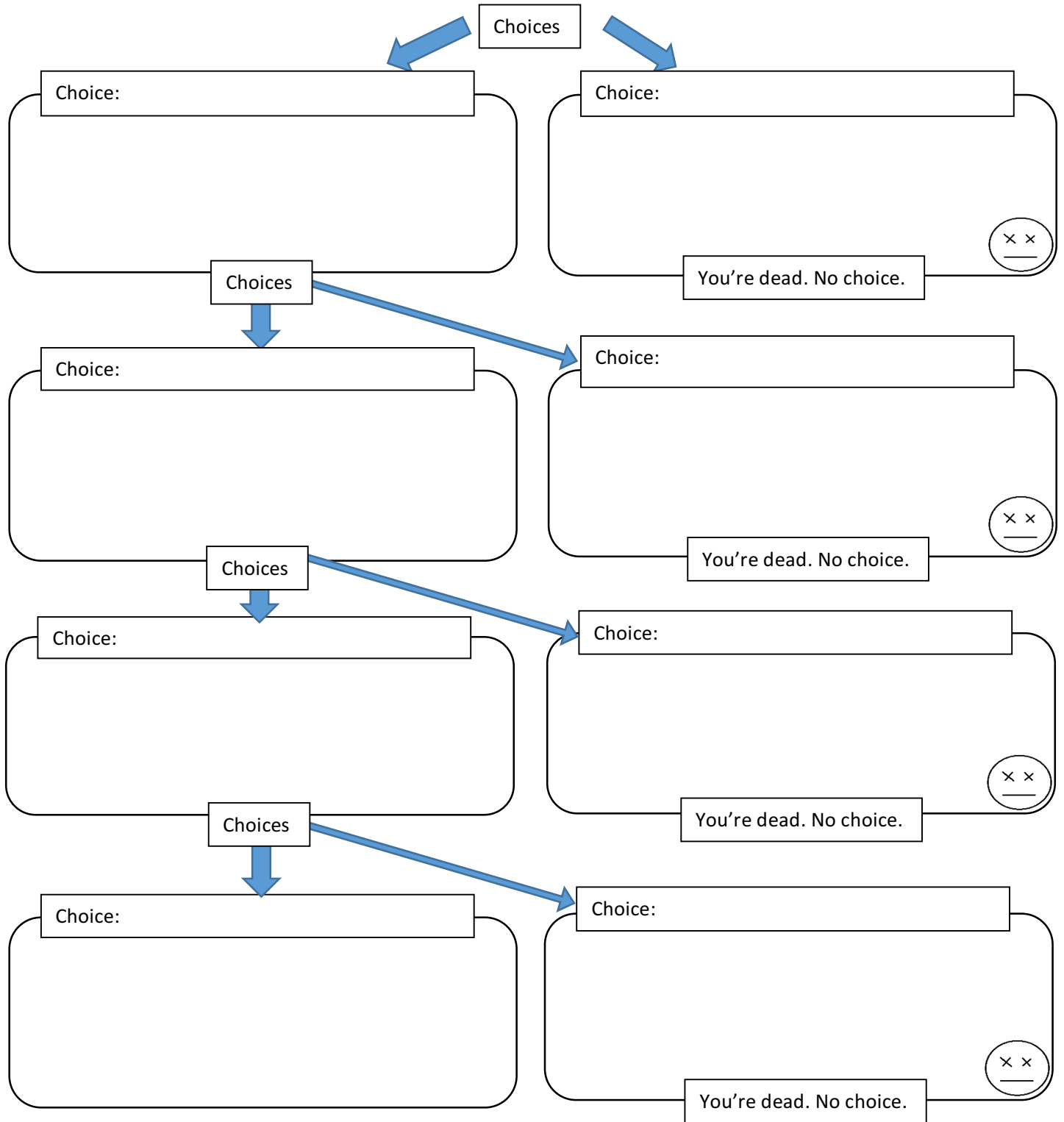
Yuki gets 100% on the test!



Appendix B: Choose Your Own Adventure – The Time Machine!

Directions: Use the boxes below to map the story.

Starting situation (goal): _____



Appendix C:

PART 1: What is the goal of ...

- | | |
|------------------------|--|
| 1. Super Mario | a. Become the greatest pirate in the world |
| 2. UNO | b. Transform into human |
| 3. Puzzles and Dragons | c. Capture the Joker |
| 4. Batman | d. Kill or capture monsters |
| 5. Ponyo | e. Get rid of all your cards |
| 6. Monster Hunter | f. Match tiles and collect monsters |
| 7. Monkey D. Luffy | g. Kill Harry Potter |
| 8. Voldemort | h. Rescue Princess Peach |

PART 2: What is the goal of your adventure?

Where is your adventure?

When is your adventure?

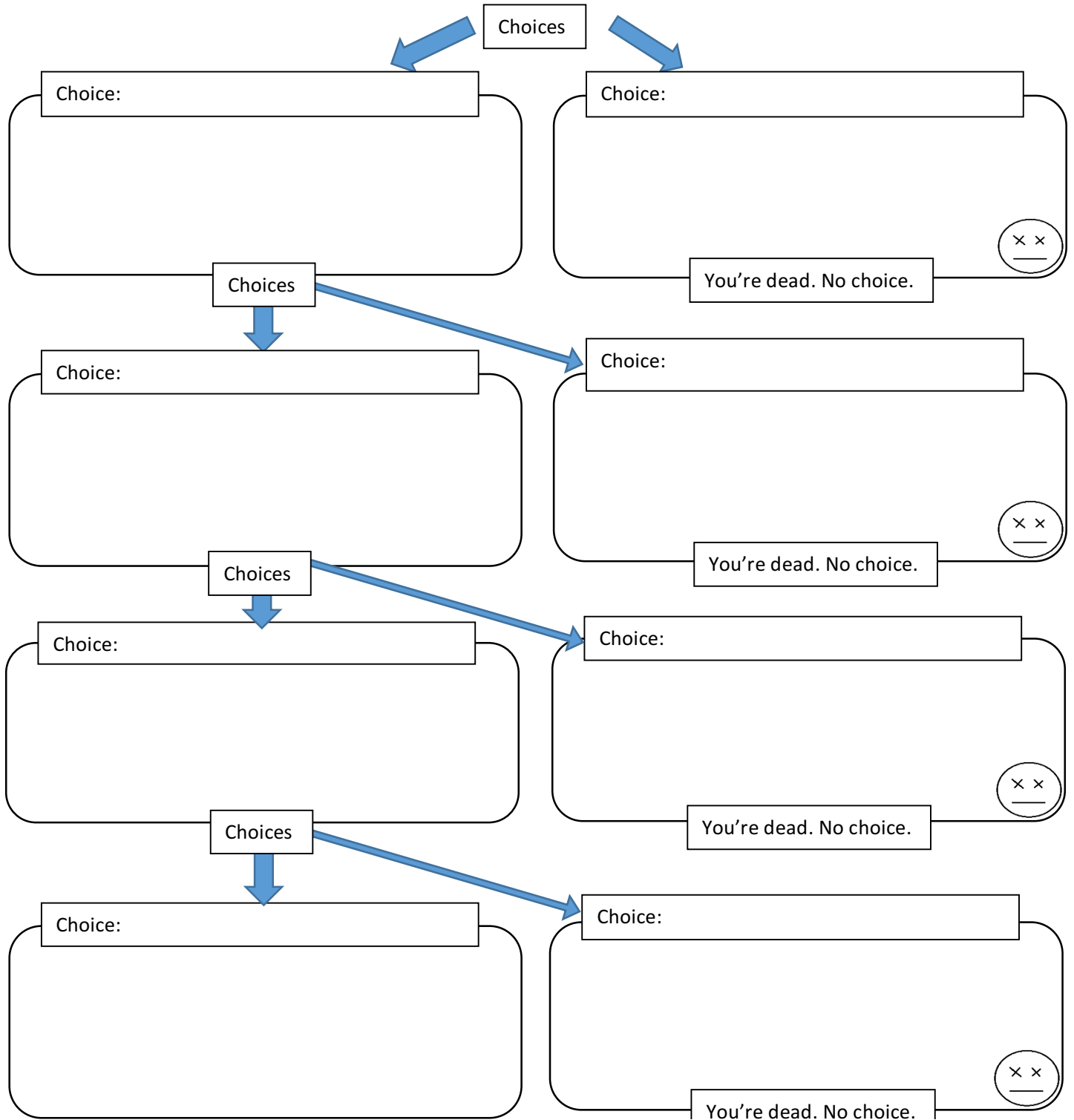
Who is in your adventure?

Appendix D: Choose Your Own Adventure – Draft

Directions: Use the boxes below to map the story.

Goal: _____

Starting situation: _____



Appendix E: Choose Your Own Adventure

Directions: Use the boxes below to write your story. Use lots of speaking!

Story 1: _____

Choices

Bad Choice:

Good Choice:

x x
—

Story 2: _____

Choices

Bad Choice:

Good Choice:

x x
—

Appendix F:

Choose Your Own Adventure – Listening

Write the choice you make. If it's a good choice, circle the happy face. If it's a bad choice, circle the sad face.

Goal: _____

1. Choice: _____



2. Choice: _____



3. Choice: _____



4. Choice: _____



5. Choice: _____



Choose Your Own Adventure – Listening

Write the choice you make. If it's a good choice, circle the happy face. If it's a bad choice, circle the sad face.

Goal: _____

1. Choice: _____



2. Choice: _____



3. Choice: _____



4. Choice: _____



5. Choice: _____



Choose Your Own Adventure – Listening

Write the choice you make. If it's a good choice, circle the happy face. If it's a bad choice, circle the sad face.

Goal: _____

1. Choice: _____



2. Choice: _____



3. Choice: _____



4. Choice: _____



5. Choice: _____



Choose Your Own Adventure - Listening

Write the choice you make. If it's a good choice, circle the happy face. If it's a bad choice, circle the sad face.

Goal: _____

1. Choice: _____



2. Choice: _____



3. Choice: _____



4. Choice: _____



5. Choice: _____

