

Creating student dialog animations - Sylvan Payne: Appendix

Today we'll be creating dialogue animations using a website called **xtranormal.com Test-to-Movie.**

Your computer is logged onto the website now, but do not do anything until you have watched the short demonstration.



Now follow these steps:

- Use the dialogue you wrote in the last class. Type the dialogue into the Write the Script panel (1). Be very careful with spelling, grammar and punctuation. Even the smallest error will be obvious in your final product. If you need a pause between phrases, drag in a pause icon from the Direct the Action panel (2).
- After your dialogue is typed in, test it by clicking the Action button (4). It takes a few moments. Make any necessary changes and test again.
- After you are satisfied that your dialogue is perfect, you may choose characters, voices and background sets from the **Design the Scene** panel (3).
- Next, drag in camera angles, gestures, facial expressions and sound effects from the **Direct the Action** panel (2).
- 5. Test any changes in your movie by clicking the Action button (4).
- When your movie is how you like it, raise your hand. Please <u>do not</u> click the It's a Wrap button..